

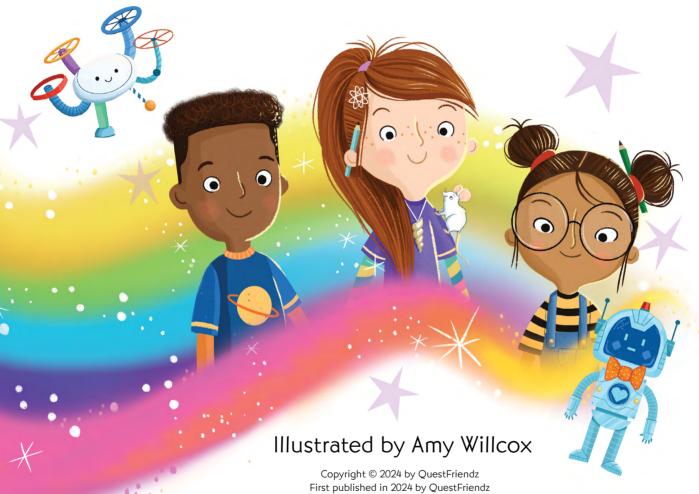








## and the Case of the Angry Sea



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Written by Lisa Moss and Dr Thomas Bernard; designed and art directed by Sophie Stericker.

Dedicated to our SuperQuesters Emilie and Rebecca – may you stay forever curious

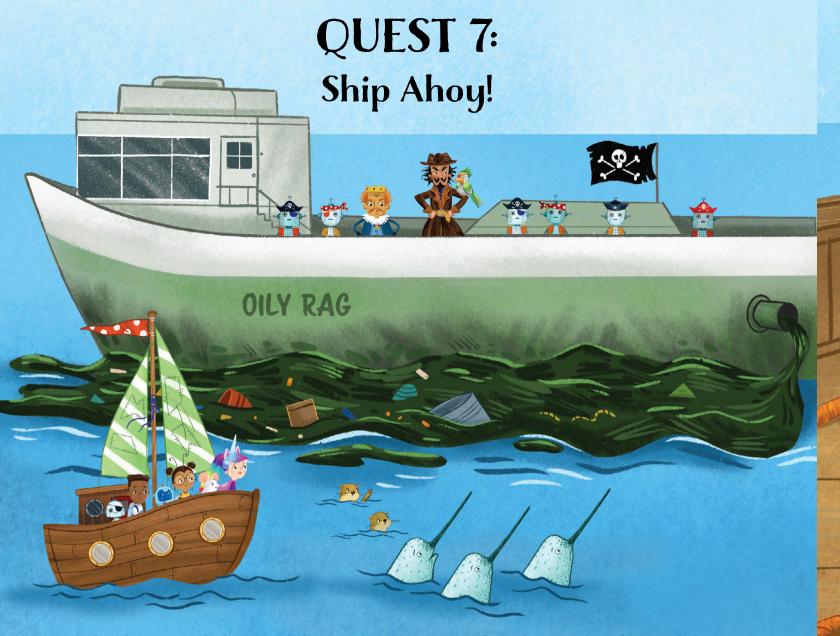
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The three narwhals joined the crew as they carried on due north. After a while, the good-bot's tracking device grew louder and faster.

'Up ahead, up ahead!' said the otters, pointing. Sure enough, in the distance they saw a huge tanker, trailing oil, and surrounded by a sea of trash.

'So now you've managed to track the bots,' said Bea Bumble, 'do you think you could get into their systems too?'

'Good idea!' said Lillicorn. 'If we can somehow make the bots malfunction, we might be able to board the tanker.'

'No problem!' said the good-bot. 'Leave it to me.'

A robot is a machine that is to carry out instructions. Help them, at work or in the home.

To make the pirate-bots malfunction or fail, match the commands to the correct pirate-bots by placing a number sticker in each circle.



?

WHEN Bot WITH

sword + hook hand

+ black hat THEN

jump into sea

WHEN Bot WITH
sword + eye patch
+ black hat
THEN fall on back

WHEN Bot WITH
sword + hook hand + eye patch
THEN spin in circles

WHEN Bot WITH
eye patch + hook hand
THEN stand on head



When you've finished, stick a pirate-bot sticker on your Reward Chart