

PUFFIN BOOKS

UK | USA | Canada | Ireland | Australia India | New Zealand | South Africa

Puffin Books is part of the Penguin Random House group of companies whose addresses can be found at global.penguinrandomhouse.com.

www.penguin.co.uk www.puffin.co.uk www.ladybird.co.uk



First published 2021

001

Text copyright © Ordnance Survey Limited, 2021
Cover and original illustrations copyright © Penguin Books Ltd, 2021
Mapping images copyright © Crown Copyright and database rights, 2021
Puzzles by Dr Gareth Moore copyright © Penguin Books Ltd, 2021
Original OS illustrations by Angie Muldowney copyright © Ordnance Survey Limited, 2021
Maps on pages 75, 76, 77, 87, 88, 89/shutterstock.com
Iron Man is a trademark of Maryel Characters Inc

Design and original illustrations by Perfect Bound Ltd The moral right of the author has been asserted

Printed in Latvia

A CIP catalogue record for this book is available from the British Library

Imported into the EEA by Penguin Random House Ireland, Morrison Chambers, 32 Nassau Street, Dublin D02YH68

ISBN: 978-0-241-48079-3

All correspondence to:
Puffin Books
Penguin Random House Children's
One Embassy Gardens, 8 Viaduct Gardens, London SW11 7BW



Penguin Random House is committed to a sustainable future for our business, our readers and our planet. This book is made from Forest Stewardship Council® certified paper.

We have taken all reasonable steps to ensure that the information in this book is as accurate and as up to date as possible on the publication date. However, over time, the content may become outdated or incomplete. Any activities described in this book are undertaken at the participants' own risk. With the exception of any liability that it would be unlawful to exclude or limit (for example, liability for death or personal injury caused by our negligence), neither Ordnance Survey nor the Publisher accept any legal responsibility for any harm, injury, damage or loss resulting from the use, or misuse of the information in this book. For safe outdoor activity and navigation, it is important that a risk assessment is carried out by an appropriate adult, taking into consideration the age, personal experience, knowledge and capability of the participants and the physical environment. Particular care should be taken in poor visibility and other poor weather conditions. The information in this book is intended as a general guide and is not to be relied on in law. It does not replace the information presented in the physical environment such as local hazard signage or the Highway Code.

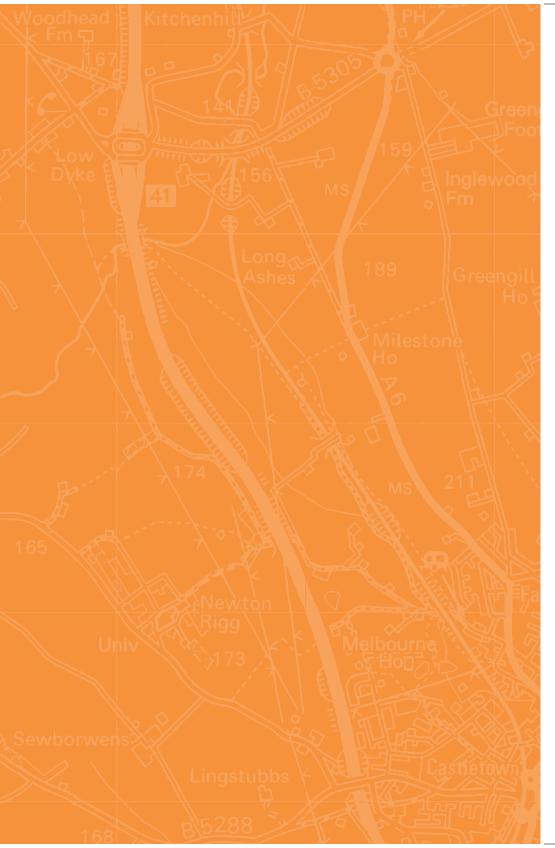
CONTENTS

	INTRODUCTION	viii
1	ADVENTURE AWAITS	1
2	INTRODUCTION TO MAPS	7
3	CITY MAPS	17
4	COUNTRYSIDE MAPS	23
5	INTERESTING FEATURES	31
6	ADVANCED MAP-READING	41
7	UNDERSTANDING THE LANDSCAPE	59
8	USING A COMPASS	67



9	EXPLORING BRITAIN FURTHER	75
10	PLANNING YOUR ADVENTURE	91
11	ON YOUR ADVENTURE	103
12	YOUR NEXT ADVENTURE	123
	TEST YOUR SKILLS	133
	ANSWERS	197
	GLOSSARY	229
	KEY	237







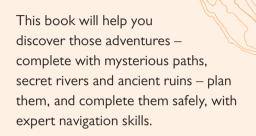


This book is the ultimate guide to creating and enjoying your own outdoor adventures.

Every adventure in the great outdoors needs a good map and a good map reader. So what could be better than exploring the outdoors with expert help from the map-makers themselves?

Ordnance Survey is the national mapping agency for Great Britain. We've been creating maps since 1791 and provide the most accurate and up-to-date maps for every part of the country. With our help, you'll become an expert map reader, and once you know how to read a map you will find all sorts of possibilities for adventure. Some adventures may be surprisingly close to home, and some might need long journeys and careful planning.



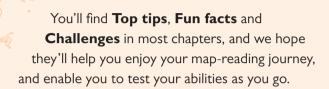


You can even challenge your map-reading abilities with a host of fiendish questions, found towards the back of the book in the 'Test Your Skills' section. This chapter includes map puzzles with a range of difficulty levels, and special challenge questions that are designed to test your ability to navigate across a map.

Throughout the book we'll also encourage you to pick your own destinations, choose your own routes and decide whether to walk, run or ride.

After all, this is your adventure.

So let's begin.

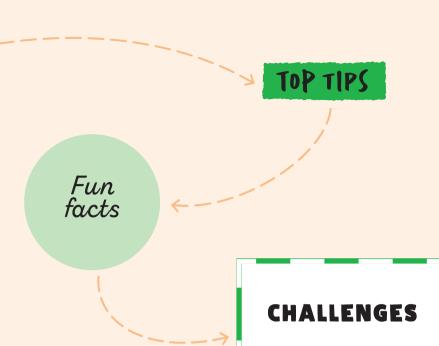


But here is by far the *most important* Top tip, crucial for your safety:

TOP TIP

Everyone should be able to enjoy outdoor adventures, but there are risks involved. While we've included information to help you explore as safely as possible, it is vital that you make sure you talk to a trusted adult about your plans before setting off, and ensure that you have an adult accompanying you at all times on your adventure.

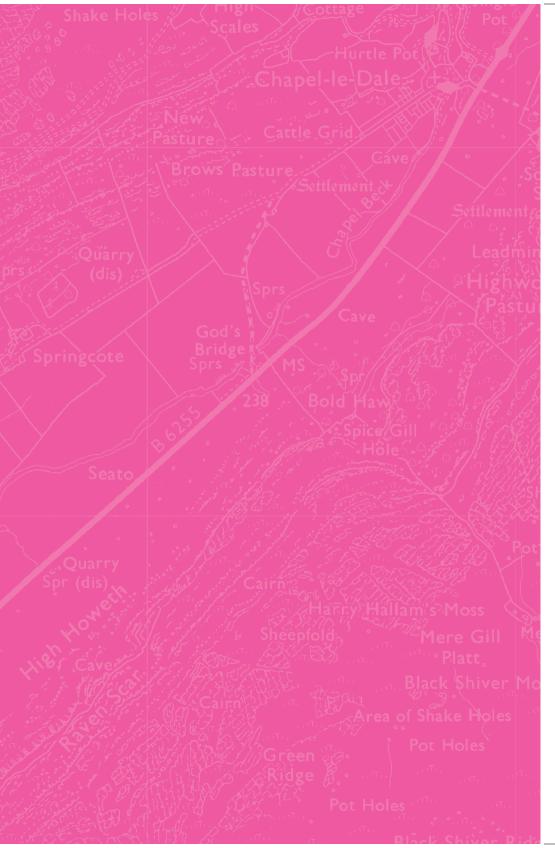




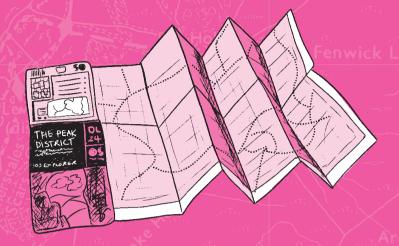
A NOTE ON PAPER MAPS

While you will find maps online and on your phone, this book is intended to help you learn about traditional paper maps. There are lots of benefits to using paper maps – they don't run out of power, and they don't mind being dropped or drawn on. Same goes for compasses. They are available on lots of phones, but the physical ones we cover in the book are generally much more reliable.

We've noted where a phone might be helpful at certain places in the book, but we'd encourage you to take a paper map and a physical compass on your adventure.



Caves





INTRODUCTION TO MAPS

Pot Holes

ner scales

Holes

Shake Holest

regill Hole

Humphrey Bottom

WHAT is a MAP?

A map is an image that shows how a place is laid out, usually as if you were flying above it. Maps can cover an area as small as a single building or as big as a whole country . . . or the world.



Maps usually show features such as roads, mountains, buildings and parks. These can be displayed in a similar way to how they appear from above, or they can be replaced with symbols or words. For instance, the map on the opposite page shows woods, roads and footpaths as they might look from above, but it uses a phone symbol to represent a telephone box.





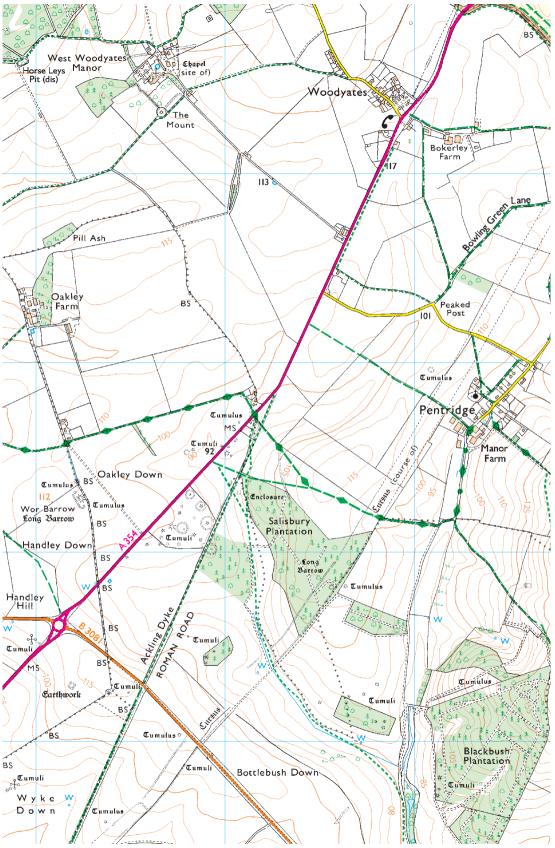


Different maps show different types of things, depending on what the creator of the map thought was important.

Fun fact

You can find maps in unexpected places. Some books have maps of made-up areas to help you understand the story. In museums and art galleries you might even see maps that are considered special enough to be art.





What DO YOU NEED A MAP FOR?

We mostly use maps for two things: planning adventures and finding our way when we are on them.

When we are planning adventures, we can use maps to discover interesting places we might want to see, and we can also use them to work out how to get there. For instance, a map might show a beach we want to visit and the footpath that will allow us to walk there. A map could also be used to locate the course of a river and to find a bridge that crosses it.

While on an adventure, we can use maps to help us find our way and work out where we are if we get lost. Maps can also help us spot interesting things we might have missed, and they allow us to name the places we see along a route. A map can even tell you about the history of a place, from unusual street names to the remains of ancient mines.

CHALLENGE: Make your own map

Pick an area you know well, such as near your house or school, and draw your own map. Put in things like important buildings or places, and add names for roads and parks.

Think about how you can use colours and lines to show different types of features, such as grass, water, roads and buildings.

How ARE MAPS MADE?

Maps were traditionally hand-drawn by cartographers.

Cartographers would use information from surveyors, or photographs from aircraft or from tall mountains.

Nowadays, most maps are drawn on computers, which makes it much faster and easier. Map-makers still use pictures from aircraft, as well as satellites, and there are still surveyors whose job it is to visit places and take measurements to ensure the maps



